

READY - Religious Education and Diversity

Sharing experiences of, and approaches to,
teacher education in the context of
"Education and Training 2020" (ET 2020)



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On behalf of, and in
partnership with:

Hyper
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Tales of Iona

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- ◆ Free game-based online resource for schools
- ◆ Fun, interactive, digital experience
- ◆ For children and young people aged 10-14
- ◆ Explore a range of curriculum areas
- ◆ Solve puzzles in a historical setting
- ◆ Spark your curiosity

Are you up for the
challenge?

**Developed by our
Scottish
READY Partner
Dr David Smith**

**Tried out and
commented by a
Tübingen upper
secondary class on
July 20th, 2016**

- 1 *Graphics were quite cool .. it helps a little bit to understand the stories about Columba ... but you could also play the game without recognizing one single story of Columba*
- 2 *It is fun but you don't really learn more about Columba's deeds, any real context. So it might, didactically not be very useful.*
- 3 *It a very informative game, with a good design which awakens the player's interest. It's a good game for a school class.*
- 4 *A well thought out game with good graphics. Obviously it was an effort to produce that game but I doubt that it is effective for learning about Columba.*
- 5 *It is an interesting and funny game. We got a lot of information through this game which has a very good design.*
- 6 *Fun ... You can learn something about Columba and the history of Christian mission. Good graphics / nice design.*
- 7 *Fun ... More fun than reading texts ... Professional graphics ... One could use this method for several topics. Please develop more of these games!*
- 8 *It's a funny way to learn something about Columba and his deeds.*
- 9 *Good graphics. But actually you don't have to read the texts very carefully in order to play the game. Games are fun however and should be part of school.*
- 10 *It is very well made. The rules of the game are demanding. Sometimes you need some time to find the solution. Maybe there could be closer connection to the goals of teaching. I thought of games having the character of a quiz. So you could have an evaluation of what you read and studied previously.*

Teacher's comment *Teaching during the last weeks before summer vacation is sometimes very challenging: All assessments are done. One third of the class isn't present because of extracurricular activities. Foreign exchange student who don't understand German join the group. In this context the READY materials coming from Aberdeen (Identity tartans, Tales of Ionia, Thought experiment "After the dark", the teaching unit about Animal Ethics) were very inspiring and motivating and allowed a very reflected and interesting discussions. Thank you very much, dear David, dear Graeme, but also to your students and trainees!*

Interesting impulse: Asking my very well educated pupils from which compass direction Christianity and the Christian faith might have come to Germany, nobody gave a vote for the North - and this despite considerable efforts to teach about wandering monks coming from Ireland and Scotland ("Iro-schottische Wandermönche") in previous years.

